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mov-based arcade-style cinematic game, as well as several genres of gameplay including top-down strategy, role-playing, puzzle, and action-adventure elements. Gameplay The game is played in a 2D top-down perspective, set in a 3D environment. Gameplay revolves around the command of an A.I. controlled character, who has a customizable character and the ability to utilize numerous assets to upgrade and customize their attack in battle with enemies. The game's plot is divided into chapters and areas, with the locations being visually represented as a top-down map of the game. Character progression in the game is achieved through the collection and usage of various assets from the TRON universe, which are obtained from the various areas. Plot Set during the era between the two TRON films, the game features the storyline of TRON: Evolution. A long time ago in a computerized universe, there was a worldwide power outage caused by a cyber-attack, which then awakened TRON, an artificial intelligence based on the software system known as the Grid. After having the Grid reveal its will to him, the character of Tron has been commanding and controlling the Grid, seeking to help protect it from his enemies. Game development The game's story was written by Stuart Beattie, who also penned the dialogue for the games and TRON 2.0, and music for TRON: Legacy and TRON: Uprising. TRON: Evolution was developed by a team of fifteen developers who were led by the game's creator Jeff Cannata. Reception TRON: Evolution received "generally favorable" reviews from critics, according to review aggregator Metacritic. References External links Category:2010 video games Category:Android (operating system) games Category:Action-adventure games Category:IOS games Category:TRON Category:Video games developed in the United States Category:Windows games Category:Windows Mobile games Category:Video games set in Utah// Generated by LiveScript 1.4.0 (function(){ var expanded, refS, id, len\$, map, name, tl, base54, hexToInt, hex, numToHex, toFixed; map = { '0': 0, '1': 1, '2': 2, '3': 3 82157476af

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